VR Tourviewer
ORDER FORM

WHITE LABEL / CUSTOMIZED VERSION OF VR TOURVIEWER

This form and the specified files can be sent via email or WeTransfer to: info@vrtourviewer.com

By default this version uses the 'Storage' section only, for offline usage. The top menu of the VR Tourviewer won't be visible then. Online access can be chosen as option. Licenses for two VR devices are included. For the Oculus Go/Gear VR version the app will be visible in the Oculus Library of the licensed devices.

Business name: .....
Contact name and email: .....
Full address: .....
.....
.....
VAT number (only for EU): .....

Options: Application for Oculus Quest (1, 2, Pro, 3)
Application name (case sensitive): .....
Auto start tour: ○ NO ◉ YES

Disable tour gallery: ◉ NO ○ YES (only applicable when auto starting tour)
Custom gallery panorama: ○ NO ◉ YES
Online access: ◉ NO ○ YES (+ €200)
Hotspot color (RGB or HEX): 255,255,255 (default white)
Hotspot text color (RGB or HEX): 255,255,255 (default white)
Additional customization: ◉ NO ○ YES (please send specifications via email)

Online Access:
With online access you will be able to control which online tours will be available in your app with a simple XML file on your server or external host.

Graphics files:
For the custom graphics of your white label version, you can find info and download examples/templates here. More info can be found on page 3.

Do you need 5 or more additional licenses? Contact us at info@vrtourviewer.com for a suitable offer with reduced pricing.

Base price including 2 device licenses: € 500 (VAT excl.)
Additional licenses: 0
Date: .....
Name: .....

Signature:
.....

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WHITE LABEL / CUSTOMIZED VERSION OF VR TOURVIEWER REMOTE

Only in combination with a white label VR Tourviewer version
This form and the specified files can be sent via email or WeTransfer to: info@vrtourviewer.com

Business name: ……
Contact: ……
Full address: ……
……
……
VAT number: ……

Options:
Application name: ……

White label VR application name: ……
The white label Remote can connect to all licensed devices running the white label VR app, no separate Remote licenses are needed. The same customization options (splash image, optional custom panorama, colors etc.) from the white label VR app will be used.

Graphics files:
Desktop icon: Custom-icon-remote.png / PNG file, square, minimum 192x192 pixels, transparency supported
Dialog image: Custom-dialog-remote.png / PNG file, 432x163 pixels, transparency is ignored.

Base price:		€ 500 (VAT excl.)
Operating system:	None	
Optional: extra version 1	None	
Optional: extra version 2	None	

Signature:

Date: ……
Name: …… ……

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GRAPHICS FILES FOR WHITE LABEL SOFTWARE

Below an overview of the required and optional graphics files for a white label order.
Please make sure to use PNG format for all files, with the specified image dimensions and file names.

For the VR application build:
Required:

- Splash screen, 2048x2048, PNG, filename: Custom-Splash.png

If a custom background panorama is used for the menu/gallery area:
For a monoscopic background (recommended for menu/gallery area):

- Panorama, equirectangular, 6144x3072 or 4096x2048, PNG, filename: Custom-Menu-Pano.png

For a stereoscopic background:

- Left eye panorama, equirectangular, 6144x3072 or 4096x2048, PNG, filename: Custom-Menu-Pano-L.png
- Right eye panorama, equirectangular, 6144x3072 or 4096x2048, PNG, filename: Custom-Menu-Pano-R.png

For the Oculus App Library appearance (only for Oculus Quest and Quest 2):
Required:

- Logo, Min: 360x1440, Max: 9000x1440, PNG, filename: Custom-Store-Logo.png
- Icon, 512x512, PNG, filename: Custom-Store-Icon.png
- Cover art, landscape: 2560x1440, PNG, filename: Custom-Store-Cover-Landscape.png
- Screenshot, 2560x1440, PNG, filename: Custom-Store-Screenshot-01.png

Optional:

- Cover art, square: 1440x1440, PNG, filename: Custom-Store-Cover-Square.png
- Cover art, portrait: 1440x1440, PNG, filename: Custom-Store-Cover-Portrait.png
- VR Landscape: 1080x360, PNG, filename: Custom-Store-VR-Landscape.png
- Hero Art: 3000x900, PNG, filename: Custom-Store-Hero-Art.png
- Extra screenshots (4), 2560x1440, PNG, filename: Custom-Store-Screenshot-02.png etc.
- Cubemap, 12288x2048, PNG, filename: Custom-Store-Cubemap.png

For the Remote version:
Required:

- Desktop/launch icon: 256x256, PNG, filename: Custom-Remote-Icon.png
- Start-up dialog image: 432x163, PNG, filename: Custom-Remote-Dialog.png
- Splash screen, 2048x2048, PNG, the splash screen of the VR app will be used

Examples, templates and graphics creation guidelines can be found here:
https://developer.oculus.com/resources/asset-guidelines/

These files can be sent using WeTransfer (https://www.wetransfer.com) to: info@vrtourviewer.com